JSR 352 Expert Group Meeting March 2nd, 2012 Minutes

Meeting Time: 9-10:00AM ET

Attendees:

Kevin Connor Tim Fanelli Mahesh Kannan Simon Martinelli Michael Minella Joe Pullen Chris Vignola

References: EGAgenda-2Mar2012 (slides)

Discussion Summary:

- In reviewing readers/writers, Michael asked if the spec would include concrete readers/writers. Chris replied: "No, but the RI/TCK will include samples."
- The group discussed proposed listener annotations. Much discussion ensued. Here is as much of the transcript as I could capture:
 - Joe seems like we need an eventing model. Should consider CDI events. What is the sequence of invocation onto these callbacks during execution?
 - Michael seems like these annotations could be used across multiple artifacts, not just the ones presented.
 - Kevin seems like you have combined lifecycle events and listeners.
 - Michael we don't need both lifecycle events and listeners . You can build lifecycle events from the listeners.
 - Kevin the semantics are different e.g. order is defined for lifecycle, but not necessarily for listeners. You need both.
 - Simon JPA has a lifecycle event model worth looking at.
 - Joe seems like the item read/process/write annotations belong on readers/writers as lifecyle events.
 - Michael actually seems like item read/process/write annotations belong on step...
 - o Joe how do you reuse a step and attach different listeners?
 - Chris it is clear, I have combined listeners and lifecycle events they need to be separated.

 Joe - I'm not sure we need all these listeners - they make sense in Spring Batch, but not necessarily here.

The net of the discussion was that it is clear Chris combined presented listeners as lifecycle events, which caused a fair amount of confusion. Chris agreed to separate listeners from lifecycle events and put a proposal in the public forum.

- The group then took a first look at concurrency (parallelization) models. Michael commented that the depiction of thread parallelization, which was intended to following the Spring Batch model, was not accurate rather than a single thread doing all reads/writes, actually each thread does its own reads/writes per chunk. Michael agreed to check this out and follow up on the public forum, which he did later on March 2nd. Michael was correct one thread per chunk, each thread doing it's own I/O.
- Michael suggested we need to explore how checkpointing works with parallel threads especially concurrent threads. Chris agreed and said we'd dig into that next session because we ran out of time on March 2nd.
- The group meets again on Wednesday, 7 March 2012. The main topic of discussion will be repeat, retry, and concurrency.

Submitted,

Chris Vignola March 5th, 2012